

Promotions for Charity 1 & 2

Sunday	½ price books (paper only) Double Day (electronic only)
Monday	Let's Make a Deal
Tuesday	Wheel-O-Bingo
Wednesday	play the Money Chair Game
Thursday	5 \$1 Electronic Packs & 10 \$5 Match Plays from Reward System
Friday	½ price books (paper only) Double Day (electronic only)
Saturday	½ price books (paper only) Double Day (electronic only)



Game explanations:

- *Let's make a deal* – This will start by giving each customer a raffle ticket for every \$10 spent up \$50 (limit 5 tickets per session). Tickets will be drawn for twice per session (once each time before each Jackpot is played). Raffle tickets will only be valid in Hall that the game was played and on the same day. Once the winning raffle ticket has been drawn and matching customer raffle ticket has been verified the winning raffle ticket holder will receive \$10 in gift certificates. At this point the bingo caller will ask the winning raffle ticket holder if he/she would like to keep their \$10 in gift certificates our trade with for a chance to win up to \$50 in gift certificates. If the winning ticket holder then chooses to make a deal for their \$10 in gift certificates the customer would then choose on of three boxes that would have varying gift certificate amounts in them. Which ever box is chosen the customer will receive amount specified in box.
- *The money chair* – This game will involve the setting arrangement in either of the bingo halls. A chart will be designed to match the current spec of both buildings. The hall manager will randomly pick two chairs on the chart for each session. There will be two random drawings per session. A random customer will then draw a random number out of a bowl in which will determine the winning seat number. If the winning seat number that has been drawn is occupied by at customer then that customer will receive gift certificates of various amounts. The amount will be determined as followed: The starting amount for the gift certificates will be \$10. Every time a number is drawn and that particular seat is not occupied the gift certificate amount will increase \$10 up to but not to exceed \$250.
- *Wheel-O-Bingo* – This will start by giving each customer a raffle ticket for every \$10 spent up \$50 (limit 5 tickets per session). Tickets will be drawn for twice per session (once each time before each Jackpot is played). Raffle tickets will only be valid in Hall that the game was played and on the same day. Once the winning raffle ticket has been drawn and matching customer raffle ticket has been verified the winning raffle ticket holder will receive a chance to go to the spin the wheel for a chance to win one of five prizes of varying amounts. It the winning customer spins the wheel and lands on one of the sections with the \$120 mixed computer pack on it the customer will receive a certificate redeemable for the \$120 mixed pack for a \$20 purchase price.

Current promotions end

October 31, 2009